



Monday Night Golf League

- The league is a 5 PM shotgun start Mondays throughout the summer. (see schedule)
- The league dues are \$50/ pp and 100% of these dues are paid back to the players in pro-shop credits. (all credits expire at the end of the season.)
- League opens on April 19th and ends on August 30th
- Limited weekly field size. Field capped at 52 players. There will be a 4-some on every hole with 4 extra groups spread out along the front 9. Any player that does not make the 52 player roster will be added to the next week's event. (regular sign up required)
- Request a pairing. Each week when you sign up you may request to play with one other golfer (essential you partner for the night). We will place you together in a group. We will not do 4 some requests. (just one player) If the requested player is a multi requested player we will assign it to a group. (doing our best with that)
- How to sign up each week.
 - Email is the only way to sign up:
 - moisonm@worcesterma.gov
 - Deadline to sign up is 8PM Friday
 - Pairings and groups emailed out to players on Saturday.
- Some rules of play.
 - All players will tee off at 5 PM and will be sent onto the golf course all at once. This will help get groups together and limit any confusion.
 - Play with your assigned group.
 - You can always play the ball up. Preferred lies throughout the course.
 - Return your scorecards to the pro-shop by slipping them under the door.
 - Maximum handicap will be adjusted down to 29.
 - Record only gross scores on your card
 - Keep up the pace. (there are a lot of golfers that need to finish)
 - Red tees

Handicaps: Handicaps will be assigned based on your score history from the league. Handicaps may be adjusted as deemed necessary for fairness. **Maximum handicap 29.**

Ties: All ties will split any awards.

Prizes: All prizes shall be paid out in pro shop credits. Credits must be used by the close of this golf season. (November 1st 2021) Pro shop credits are valid for merchandise only and cannot be used for carts, green fees or gift cards.

Schedule of Events

19-Apr	Better Ball of Two
26-Apr	Individual Medal Play
3-May	Stableford Individual
10-May	Team Quota
17-May	Aggregate (net)
24-May	2 Player scramble
31-May	No Golf Memorial Day
7-Jun	Individual Medal Play
14-Jun	Stableford team combined
21-Jun	Foursome (alternate shot)
28-Jun	Individual Medal Play
5-Jul	Toss Out
12-Jul	Better Ball of Two
19-Jul	No Golf
26-Jul	Individual Medal Play
2-Aug	No Golf
9-Aug	Mix Match
16-Aug	Team Quota
23-Aug	Aggregate
30-Aug	Individual Medal Play

How each event is played.

Better Ball of Two.

A Better Ball of two event or four-ball event is where two playing partners each play their own ball throughout the round. The score is a team score where the better of the two scores is used. This event is handicapped.

Individual Medal Play.

Players play their own ball throughout the round. The lowest net scores from the field are the winners.

Stableford.

A stableford event uses handicaps. A player receives shots on each hole based on their handicap. For example a player with a 20 handicap for 9 holes would get 20 shots in total. Two shots on each hole and 3 on holes 1 and 9. A stableford awards points for net bogies, pars and birdies. 1 Point for the bogie, 2 for par 3 for birdie, and so on. The winner is the player that collects the most points.

Quota.

A quota is much like a stableford. Players earn points based on players score relative to par. (double bogies, bogies pars and birdies). What is different is a player is given a quota to make based on their handicap. Quota is calculated by subtracting a player's handicap from par. The course has a par 36 and a player with a 20 handicap will need to make 16 points to reach their quota. Double bogies are worth 1 point, bogies 2 pars 4 and birdies 6.

Aggregate.

This is a team event combining the net scores of each player. Team with the lowest combined score wins.

2 Player Scramble.

In this event partners both tee off. They then select the best shot. Player then play from that location, again selecting the best shot. This practice continues until a ball is holed out. There is only 1 score posted for the team. This is their gross score. The teams receives $\frac{1}{2}$ their combined handicap, which is deducted from the gross. Team with the lowest net score wins.

Foresome.

This event will test your relationship with your partner. 1 Player will tee off on the even numbered holes and the other partner will tee off on the odd numbered holes. (your choice who has odd or even holes.) Is player A hits the tee shot then player B hits the second then A again for the third, alternating until the ball is holed out. Team receives $\frac{1}{2}$ combined handicap.

Toss Outs.

Before the round of golf players highlight the 2 holes they want tossed out. Their scores for that hole will not count. So if player score will be based on the 7 remaining holes. $\frac{1}{2}$ of the handicap is used.

Yellow Ball. This is a 3 player scramble with the 4th member of the team playing the "Yellow ball". There are two scores for the team. The scramble and the yellow ball. The team rotates who plays the yellow ball. Alternating for the 9 holes or until the ball is lost.



Registration Form
Monday Night Ladies League

Name: _____

Address: _____

Email _____

League \$50.00
Made payable to City of Worcester